Instructional Design, Development, and Evaluation Standards of Practice NAME: Abdulrahman Algriwi Date: 10/08/2021

Updated: August 2020 page 1 of 4

These standards are based on ADDIE and professional practice guidelines for instructional designer work. Please honestly and critically rate your level of competence in each statement. Add notes to support self-rating.

<u>LOW</u> - you are aware of this standard through readings, presentations, and other information in/outside of course work <u>MEDIUM</u> - you have experience practicing much of this standard & are building knowledge & skills to become competent <u>HIGH</u> - you are currently practicing this standard regularly, at a high level, in all course work and related ID efforts (full competence applying to any situation)

competence applying to any situation)							
	Low 区	Medium 逗	High 区	Add short note listing specific examples or experiences that support your rating			
1.0 ONGOING PROFESSIONAL DEVELOPMENT							
1.1 Enhance <u>communication</u> skills (e.g., writing, oral, visual/graphic design)		\boxtimes		Working as a public-school teacher for more than 10 years			
1.2 Enhance <u>Interpersonal</u> skills (e.g., meeting presentation, selling, negotiation, instructor, supervising)		\boxtimes		Working as a public-school teacher for more than 10 years			
1.3 Develop multiple <u>theory</u> perspectives (e.g., learning, instructional design, media, and visual design theories)	\boxtimes			During the courses of the IDD&E program, many skills were acquired, and many activities related to Develop multiple theory perspectives were undertaken.			
1.4 Participate in <i>professional development</i> and <i>reflection</i> (e.g., literature/ workshops/ networking/ International trends/ new tech tools)				During my service as a teacher, there have been many professional development workshops.			
1.5 Enhance <u>research/ evaluation</u> practice skills (e.g., literature review/ research & evaluation design, data analysis, data interpretation)		\boxtimes		Some research, evaluation and data interpretation skills were practiced during IDD&E courses and some literature review was conducted in collaboration with PhD students.			
1.6 Practice <u>evidence-based design</u> decision-making (e.g., given context, literature, data)	\boxtimes			I feel like I need to improve this part			
1.7 Maintain <i>professional</i> , <i>ethical</i> , and <i>legal</i> practices (e.g., fair use, copyright)		\boxtimes		Such practices were implemented during the study of the bachelor's stage as well as the master's stage, as they were practiced in preparing lessons during my period as a teacher.			
2.0 PLANNING AND ANALYSIS [ADDIE]							
2.1 Acknowledge performance gaps and <u>plan</u> <u>analysis</u> process (e.g., time line, people)		\boxtimes		There may be practices of identifying performance gaps and the process of analyzing the plan in the schedule and people during the preparation of lessons, but in an unstructured way. I have course projects practice and activities in this part, IDE 712, IDE 631 and IDE 632.			
2.2 Validate performance gaps through multiple analysis techniques (e.g., interview, observation, job/task/document analysis)				There wasn't much practice like interview,observation,job/task/docum ent analysis, there was some practices and activities during some of the classes. I have course projects practice and activities in this part, IDE 712.			
2.3 Identify and describe <u>target learners</u> using multiple analysis techniques		\boxtimes		Deferent classes projects. I have course projects practice in this part, IDE 712			
2.4 Describe working and learning environments for target audience using multiple analysis techniques		\boxtimes		Deferent classes projects. I have course projects practice and activities in this part, IDE 712			

Instructional Design, Development, and Evaluation Standards of Practice NAME: Abdulrahman Algriwi Date: 10/08/2021 Updated: August 2020 page 2 of 4

These standards are based on ADDIE and professional practice guidelines for instructional designer work. Please honestly and critically rate your level of competence in each statement. Add notes to support self-rating.						
2.5 Describe required content/ prerequisites	'	1	1 '			
for performance and identify instructional	_ '		1 _ '	I have course projects practice and		
content required to close knowledge, skill,		\boxtimes		activities in this part, IDE 712, IDE 632		
attitude gap (e.g., content analysis)	'	l	l'	and IDE 631		
2.6 Describe types/level of knowledge and	П	\boxtimes	'			
skills to be learned (e.g., learning analysis)	'		<u> </u>			
2.7 Identify characteristics of technologies						
and their use to support different types of		\boxtimes	🗆 '	Some of them are used during		
instruction and learning	<u> </u>		<u></u> '	preparation and giving lessons.		
2.8 Create <i>needs assessment report</i> on		\boxtimes		I have course projects practices and		
performance gap based on analysis data	<u> </u>		'	activities in this part, IDE 712		
Additional Notes as necessary:						
1						
1						
1						

Instructional Design, Development, and Evaluation Standards of Practice NAME: Abdulrahman Algriwi Date: 10/08/2021

Updated: August 2020

page 3 of 4

These standards are based on ADDIE and professional practice guidelines for instructional designer work. Please honestly and critically rate your level of competence in each statement. Add notes to support self-rating. LOW - you are aware of this standard through readings, presentations, and other information in/outside of course work MEDIUM - you have experience practicing much of this standard & are building knowledge & skills to become competent HIGH - you are currently practicing this standard regularly, at a high level, in all course work and related ID efforts (full competence) Low Medium High Add note listing specific examples or work experiences that support your rating 3.0 DESIGN AND DEVELOPMENT [ADDIE] Some educational models were created and identified durina educational class projects and X3.1 Select or create appropriate *instructional* activities. I have course projects design or evaluation model to enact design practice and activities in this part, IDE plan I have course projects practice and \boxtimes activities in this part, IDE 712, IDE 3.2 Determine *content*, instructional *goals*, learning objectives, assessments to close gap 611 and 632. I have course projects practice and 3.3 Identify instructional *strategies*. *learning*. tech resources required to provide content \boxtimes activities in this part, IDE 712, IDE and engage learners in closing identified gaps 632 3.4 Create design plan (goals/obj/ assess/ strategies), evaluation and mgt plan using I have course projects practice and \boxtimes gap analysis and learning/design /graphic activities in this part, IDE 712, IDE 632 and IDE 761. theory outlining instructional solution 3.5 Create design plan for *non-instructional* \boxtimes informational interventions I feel like I need to improve this part 3.6 Secure and/or modify existing \boxtimes П instructional materials to meet plan 3.7 Develop new instructional, evaluation, and implementation materials based on plan, П XП I have course projects practice and using appropriate techniques and technology activities in this part, IDE 737. 3.8 Develop learning assessment activities and instruments (e.g., tests to measure gap \boxtimes closure/ learning progress) using appropriate I have course projects practice and techniques and technologies activities in this part, IDE 712. 3.9 Pilot test, critique, and/or finalize learning I have course projects practice and instructional, assessment, evaluation, and Xactivities in this part, IDE 641 and implementation plans, activities & materials 761. 4.0 IMPLEMENTATION AND EVALUATION [ADDIE] I have course projects practice and \boxtimes activities in this part, IDE 632 and 4.1 *Implement* and *disseminate* instructional and non-instructional interventions I have course projects practice and 4.2 Implement evaluation plan and evaluate \boxtimes activities in this part, IDE 641 and instructional/ non-instructional interventions I have course projects practice and \boxtimes activities in this part, IDE 641 and 4.3 Collect, analyze, summarize and *report* П \Box implementation and evaluation data 761. 4.4 **Revise** instructional/ non-instructional I have course projects practice and \boxtimes solutions based on evaluative data activities in this part, IDE 761. 5.0 MANAGEMENT AND LEADERSHIP 5.1 Develop and apply **business skills** to plan I have course projects practice and П \boxtimes П and manage instructional design function activities in this part, IDE 761.

Instructional Design, Development, and Evaluation Standards of Practice Updated: August 2020 NAME: Abdulrahman Algriwi Date: 10/08/2021 page 4 of 4 These standards are based on ADDIE and professional practice guidelines for instructional designer work. Please honestly and critically rate your level of competence in each statement. Add notes to support self-rating. I have course projects practice and \boxtimes 5.2 Manage collaborative *relationships* activities in this part, IDE 761. 5.3 *Lead*, maintain *quality*, and *manage* ID \times projects and deliverables I feel like I need to improve this part Additional Notes as necessary: